

Caernarvonshire & Anglesey Motor Club

Automatic Autotest Timing Equipment Procedure (Marshals)

1. The start comprises two lines, first a "Start Line" followed by a "Timing Line". The two lines are approximately 2 metres apart, with cones at either end, sometimes additionally marked with white flour on the ground.
2. The Competitor will drive their car to the "Start Line" and STOP so that the front wheels are on that line and await your instruction.
3. Once the previous competitor has exited the test area you should signal the next competitor to "go when ready". They may then "start in their own time".

Timing starts automatically at the "Timing Line" when the start beam is broken.

4. Watch them complete the test, finishing "STOP ASTRIDE" the finish line (front wheels over the line only).

Timing stops automatically when the "Finish Line" beam is broken.

5. Mark the competitors Timecard with the time showing on the timing screen, plus marking in any wrong-tests, cone or line faults incurred during the run.
6. The competitor will then reverse off the finish line and exit the test area, taking care not to drive through the "Start Line" again.

NOTE: The time will remain on the timing screen until the next car starts, when the timing automatically resets itself to start counting at Zero once the next car has cut the "Start Line" beam. This means, whilst there is an "option" for the marshal to manually re-set the timing to zero between cars with a switch, there is no need to, thus speeding up the procedure.

Important:

In order to speed the event up we aim to reduce the “down-time” which results from marshals walking up to and from competitor’s cars, we recommend you position yourself / stand near the finish line where you are able to do all the following, ideally without moving, or just moving the minimum distance:

- Safely mark the competitors time card once they have stopped on the “Finish Line”.
- Clearly see the “Timing Screen”.
- Clearly see the competitor on the “Start Line”.
- Clearly see all the test and the in-test marshals.

See example below of start / finish set-up:

